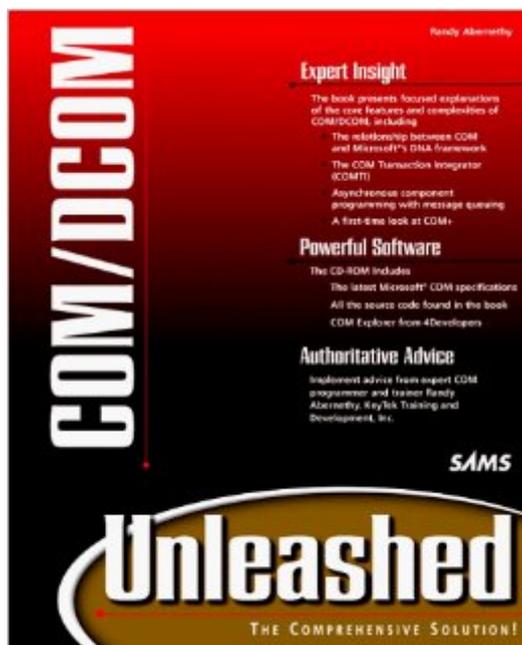# The book was found

COM/DCOM Unleashed (Unleashed Series)

Synopsis

This guide offers advice on how to build and implement COM and DCOM components. It explains the intricacies of COM and COM servers, shows readers how to build COM objects, and explains how to use DCOM and COM+ to build client/server and web-based enterprise applications.

Book Information

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Average Customer Review: 3.1 out of 5 stars See all reviews (9 customer reviews)

Best Sellers Rank: #5,597,683 in Books (See Top 100 in Books)   #64 in Books > Computers & Technology > Networking & Cloud Computing > Networks, Protocols & APIs > COM & DCOM   #64 in Books > Computers & Technology > Programming > APIs & Operating Environments > COM, DCOM & ATL   #1966 in Books > Computers & Technology > Hardware & DIY > Design & Architecture

Customer Reviews

This book is so completely useless that I can't imagine how anybody could publish it. It's very typical of the Unleashed series... all code and chunks of worthless, Incorrigible code. I'm still giving it the 1 star cause it's got some useful information on MSMQ, MTS etc. Ok, so I'm being a stick-in-the-mud, but let me assure you, there are far better resources on COM all over. I can suggest the following literature / sequence for learning and starting to get a grip on COM:1) Understanding ActiveX and OLE - David Chappel MS-Press [This is a remarkable work and highly recommended, but you might think of skipping it if you're really short of time] 2) Essential COM - Don BOX Addison Wesley [This book is ESSENTIAL. Don't even think of skipping this one or the next one] 3) Effective COM - Don BOX Addison Wesley [Good supplement to the one above] 4) Inside OLE2 - Dave Brockshmeidt (can't spell his name) [Nothing beats the technical excellence and in-depth content in this book]There's a lot of stuff on the Web too... eg. develop.com's COM tutorial. I haven't heard much about it, but coming from Don Box's company, it HAS to be good. There's a nice set of tutorial

based samples (itutsamp.exe) that you can download from MSDN. There's a lot of COM happening in the Microsoft Journal, so be sure to catch up on it again at the Microsoft website.May the force be with you!

Anyone rating this book above a one is either a friend of the author or has shares in the publisher. The books consists of random chapters with no common thread or purpose.From a basic introduction to multi-tier applications we jump into advanced COM techniques (where were the basic ones?) with no details of their use or benefit.The book requires a good deal of COM/DCOM knowledge to make sense of it and offers little insight or explanation. For example, the different threading types are coded with little description in the text and there is no discussion as to their use or application.I picked the book up for $7 dollars and I feel its barely worth that, never mind $31.

This book provides a strong foundation for developers looking to master Microsoft component technologies. The authors have a clear sense of purpose and thorough understanding of the concepts. The book does an excellent job of taking the reader from theory to practice with lots of good code examples. You'll find coverage here of everything needed to successfully created distributed applications for the Windows DNA world.Scot Hillier Author "MTS Programming with Visual Basic"

The book was written so that everyone can understand what the new Microsoft Technologies are and how they can help facilitate your business. Each one of the new "enabling" technologies are covered in detail and provide great in-depth examples on when/where to use them.

I keep coming back to this book and finding more and more information on working with the various parts of COM. I definitely recommend COM/DCOM Unleashed to anybody using COM.

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